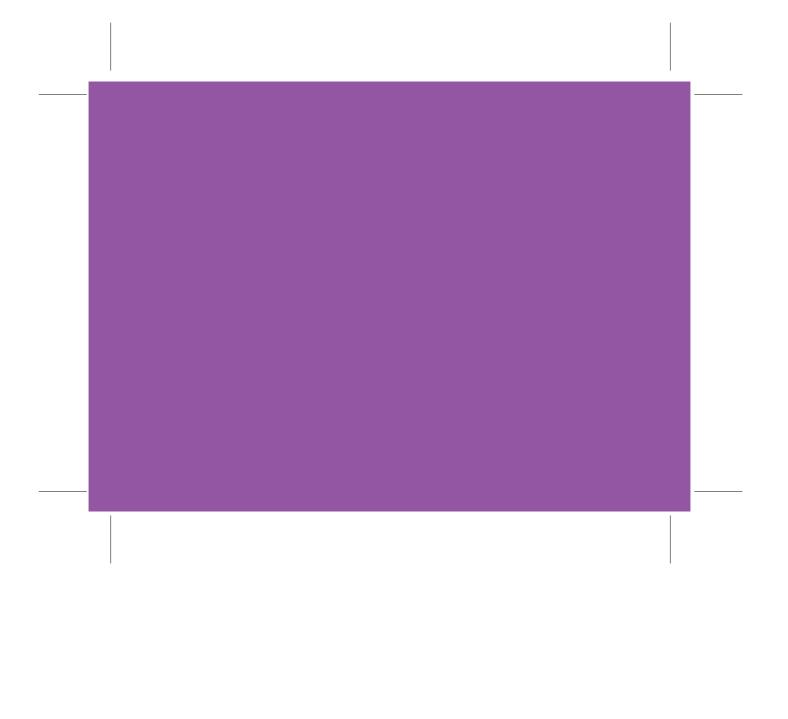


THIS DECK OF CARDS FOCUSES ON BUILDING CONFIDENCE IN
AND EMPOWERING THE INDIVIDUAL TO CONTRIBUTE
MORE EFFECTIVELY IN A GROUP AND THEN IN BROADER SOCIETY.



WRITE YOUR LEGACY

VISIONING AND CREATING IDEAS

THIS TOOL WILL HELP YOU TO:

- 1 identify your key values and develop greater personal authenticity and purpose.
- give thought to how you want to be remembered
- 3 consider what, if anything, needs to change in your life
- 4 set goals for planning and create the legacy you'd like to leave





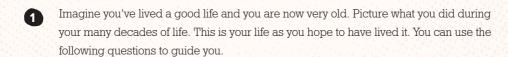
GROW YOUR VISION TREE

VISIONING AND CREATING IDEAS

- 1 identify projects you are passionate about
- 2 identify how you want to work and how this integrates with your own growth
- 3 combine your values, projects and tactics into a holistic vision.



WRITE YOUR LEGACY



What things did you enjoy?
What was most memorable about you?
What did you do for work?
What did you accomplish?
What are proud of? any regrets?

What did people admire in you the most? What kind of relationships did you have? What was your greatest passion? What was the most important to you? What really matters to you in the end?

- Write a letter to your current self (or imaginary grandchildren), sharing your memories, your advice and the legacy you will leave behind you.
- 3 Set out some goals with your legacy in mind. Then, make it real!

Adapted from: Kate Harris, Centre for Sustainability Leadership (www.csl.org.au)

HOW TO

GROW YOUR VISION TREE

- 1 Fold a sheet of paper in thirds.
- 2 Draw the outline of a trunk in the middle third, roots in the bottom third and branches in the top third.
- Around the roots write your values and other things that nurture you and support you.
- 4 Around your trunk write tactics you'd like to use, e.g. storytelling, collaboration, direct action, research, promotion. Try and focus on your strengths but you can include areas you'd like to develop new skills in too.
- Around your branches write issues you're passionate about. Then branching of these write projects you'd like to work on. Finally add actions you can take to create these projects. Draw these as leaves.
- Reflect on your tree. To make your vision true, simply keep your roots well fed and start doing some of your actions. Stick your vision tree up somewhere you'll see it everyday.

Adapted from: Kate Harris, Centre for Sustainability Leadership (www.csl.org.au)

DECIDE WITH PLUS MINUS INTERESTING

COLLABORATION AND WORKING IN GROUPS

THIS TOOL WILL HELP YOU TO:

- weigh up the pro's, con's and implications of a decision
- 2 check that a course of action you have selected is one worth taking.



GET GROUP CLARITY WITH O.R.I.D

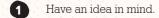
FACILITATION

- 1 give your group discussion a simple yet powerful structure
- 2 consider the facts
- 3 honour emotional responses
- a come to informed decisions





DECIDE WITH PLUS MINUS INTERESTING



Draw up three columns on a piece of paper. Head them 'Plus', 'Minus', and 'Interesting'.
Write down all of the positive, negative and interesting outcomes, respectively, from taking a course of action.

By this stage it may already be obvious whether or not you should implement the decision. If it is not, consider each of the points you have written down and assign a positive or negative score to it appropriately. The scores you assign may be quite subjective. Once you have done this, add up the score. A strongly positive score shows that an action should be taken, a strongly negative score that it should be avoided.

PLUS	MINUS	INTERESTING
Score	Score	Score

 $We acknowledge \ Edward \ de \ Bono \ in \ developing \ the \ PMI \ tool, first \ published \ in \ his \ 1982 \ book \ De \ Bono's \ Thinking \ Course. \ See \ http://edwdebono.com \ and \ www.mindtools.com/pages/article/newTED \ 05.htm.$

HOW TO

GET GROUP CLARITY WITH O.R.I.D

1 Get to know the four stages of O.R.I.D.

Objective: facts e.g. I saw... Reflective: feelings e.g. I feel...

Interpretive: theories e.g. I think... Decisional: Solutions e.g. lets do...

See the Make Change Happen Manual for Change for full descriptions

- Quide discussion through the four stages. The phrasing of probing questions and statements by the facilitator helps focus discussion. Allow time for people think. Brainstorming can be fast but a round robin ensures everyone is heard.
- 3 Keep each section on point and in ORID order. E.g. feelings, theories or solutions aren't for the objective section. Treat contributions as valid but get people to 'hold that thought' for the appropriate segment.
- 4 In the end you'll have shared everyones facts, feelings and theories in a structured order and come to a clearer decision that draws from a natural process of thinking.

This process is called 'Focused conversation' in the Technology of Participation (ToP) of the Institute of Cultural Affairs and documented in several books. Adapted from Unfolding Futures (www.unfoldingfutures.net). For more information or support please contact Richard and Maria Maguire from Unfolding Futures on +61 2 9896 3839.

PACK FOR YOUR HIKE

VISIONING AND CREATING IDEAS

THIS TOOL WILL HELP YOU TO:

- 1 consider your project or personal development process as a journey
- do a stocktake of what you've got and what need to get you where you're going
- develop preparedness for reaching your vision.



REFRESH YOUR VISION

VISIONING AND CREATING IDEAS

- 1 create a shared vision for your preferred future
- 2 review celebrate and learn from your shared past
- 3 identify key values and how you like to work
- 4 create an action plan to get there together.



Think back to a hike or journey you may have done. You can use this as an analogy for reaching a personal goal or project vision as your destination. Cast your mind back and Think about what elements of your 'hike' will challenge you and what things you'll need to get to your goal.

- Where are you wanting to hike to? Define your vision or goal.
- What sort of experience would you like along the way?
- What are the skills, attitudes, values and resources you will need to pack?
- What path will you need to take to get there?
- What will happen if you get lost, how will you find your way again?
- What's in your emergency or first aid kit?
- Who will you walk with? What will they bring to the hike?
- What obstacles and challenges will you face?
- Do you take everything you need with you or do you pick some things up on the way?

Adapted from: Kate Harris, Centre for Sustainability Leadership (www.csl.org.au)

HOW TO

REFRESH YOUR VISION

The visioning method helps to re-forecast, but also to encourage potential futures. The result of which is an updated plan of action for following through with the ideas that are generated.

- 1 Review your project's past to determine if anything similar has happened. Futurists refer to this as 'deja viewing'. Further historical analysis can also use historical events to anticipate current developments.
- 2 Identify underlying values and beliefs, and discuss which ones to keep and which to abandon.
- 3 Test your assumptions, search for data sources that you can use create trend projections.
- Bring the future to the present. By looking ahead with your trends and analysis paint a picture of what you and your group to want to happen and create a shared and prefered vision
- Translate future visions into a structure for an implementation plan
- 6 Experience hitchhiking —gaining experience by 'hitchhiking' with people who have gone through similar experiences already.



THIS DECK OF TOOL CARDS FOCUSES ON

EMPOWERING INDIVIDUALS WITHIN A GROUP AND BUILDING
COHESIVENESS FOR STRONGER GROUP WORK.



CREATE YOUR BRAINSTRUST

COLLABORATION AND WORKING IN GROUPS

THIS TOOL WILL HELP YOU TO:

- 1 create a brainstrust of experts to draw input and inspirations from
- 2 create a better project than you or your team could do alone.



MAP YOUR STAKEHOLDERS

COLLABORATION AND WORKING IN GROUPS

- 1 build your networks, sphere of influence and pool of knowledge
- 2 categorise and understand your market or network and how to approach them
- 3 keep track of your communications and networking
- 4 strategically tailor communications to your stakeholders.



CREATE YOUR BRAINSTRUST

Choose the mix of your Brainstrust well. Ask questions like:

Who can help with this project? Who does this project affect? Who is an expert in this field? Who are the key stakeholders?

- 2 Use 'Decide with Dotmocracy' to pick shortlist and add into your 'Stakeholder Map'.
- 3 Contact your Brainstrust with an official invitation. When inviting your chosen group of experts to be part of your Brainstrust, be clear why you are contating them and what you are asking. Have a project brief, flyer or website and be prepared to pitch your project.
- Follow through with your asks of the Brainstrust and foster the relationship between you, your project and these experts. What support can you also offer them for thier time and expertise? Draw on the value and feedback your Brainstrustees have to offer, and thank them for their time and contributions.

Inspired by: Les Robinson, Enabling Change (www.enablingchange.com.au).

HOW TO

MAP YOUR STAKEHOLDERS

A stakeholder map helps you plan and organise who you are going to contact, about what and when.

- Brainstorm a list of stakeholders into a table. Stakeholders are those that may have a current or potential interest in, offer value to, benefit from, affect or are affected by your project.
- Adapt the table below to suit your needs to identify and document your contact list.

Stakeholder	Organisation	Current/potential interest in project	Contact details	Relationship with project
JP	Change Makers	To enable change	Phone: Email:	Mentor and promoter

- 3 Categorise your list of stakeholders by ordering them into groups e.g. client, mentor etc.
- Identify which stakeholders you should contact and how you might work with them.

 Plan how you intend to engage and manage the relationship and delegate a specific contact person from your team to each stakeholder, tracking communications in the table.

POOL YOUR IDEAS

FACILITATION

THIS TOOL WILL HELP YOU TO:

- 1 pool ideas and think as a group,
- build consensus and ownership around a common understandingunite everyones input into a coherent whole



DECIDE WITH DOTMOCRACY

COLLABORATION AND WORKING IN GROUPS

- 1 identify collective points of agreement, priorities and themes
- 2 recognise agreement on unique and specific ideas
- 3 give an equal voice to all participants
- 4 support friendly discussions while efficiently leading to practical conclusions.



POOL YOUR IDEAS

- Set the Stage: Highlight the purpose of pooling ideas within the group, clarify the intent of the session and how long it will take.
- Brainstorm: Ask participants to write down individual ideas on post-it notes with a thick marker. It is important each idea is concise (3-5 words) and can be read from the back of the room. As people start to run out of ideas, ask them to to choose their best three . As you collect the ideas read them out as you stick them up. Seek to clarify any ambiguous wording.
- Organise: Ask the group to cluster similar ideas together. Quickly give each cluster a working title by writing the titles on larger cards or post-its.
- Name: This section is where the group figures out the meaning of each cluster, and develops consensus about that meaning. Talk the group through each cluster "What are we saying here?" or "What is our insight?". Write down and define the meaning that captures the essence of the card groupings. Repeat for the remaining clusters, and check for improvement and consensus along the way.
- Reflect: Confirm the resolve of the group by describing the components and how they relate together. Discuss the significance of the results with the group. Ask the group about next steps (What if? What now? What later?)

This process is called 'Consensus workshop' in the Technology of Participation (ToP) of the Institute of Cultural Affairs and documented in several books. Adapted from Unfolding Futures (www.unfoldingfutures.net). For more information or support please contact Richard and Maria Maguire from Unfolding Futures on +61 2 9896 3839.

HOW TO

DECIDE WITH DOTMOCRACY

Dotmocracy is useful if you ever feel a lack of progress in group decision-making, where too many ideas make it challenging to prioritise effort and select the best ones. This tool requires a pre-existing list of ideas to work with. Try to keep your opinions neutral and focus on achieving the best outcome for the group.

- Write out the list of ideas. It can help to use a large sheet of butchers paper or a whiteboard. There are no changes to ideas once dotting has started.
- 2 Allocate an equal number of dots to each person in the group.
- Ask participants to 'vote' with their dots, distributing their dots according to how strongly they feel about an idea.
- 4 Keep marking dots next to ideas until all of the participants dots have been used.
- Tally up the number of dots next to each idea.
- The idea/s with the most dots are the ones the group has collectively prioritised.

We acknowledge Jason Diceman and dotmocracy.org in developing this tool - if you'd like to explore Dotmocracy in more detail check out: dotmocracy.org/what_is and www.idearatingsheets.org.

GIVE & RECEIVE FEEDBACK

COLLABORATION AND WORKING IN GROUPS

THIS TOOL WILL HELP YOU TO:

- be able to give feedback kindly
- 2 be able to receive feedback graciously
- 3 help and learn from others more effectively and enjoyably.



DESIGN A TEAM CHARTER

COLLABORATION AND WORKING IN GROUPS

- develop a strong foundation with team members on your project
- 2 build commitment and alignment within your team
- 3 have a place of reference to come back to when the team is faced with challenges
- 4 establish a process for good governance and direction within the team.



To give effective feedback:

- Check that the person is ready to receive some feedback.
- Comment only on observable behaviour (things the person does) not on personality or attitudes (things the person seems to be).
- Be specific talk about actual examples of behaviour that you have noticed.
- Be clear as to why you are giving the feedback and what outcomes you are looking for.
- Give feedback to support, not to correct.
- Give the person the opportunity to respond.

To receive feedback effectively:

- Treat the feedback as useful information, not criticism.
- Listen attentively to see what you can learn and decide how you want to use the feedback.
- Thank the person giving you the feedback for giving you useful information.
- Refrain as far as possible from justifying or explaining.

HOW TO

DESIGN A TEAM CHARTER

A team charter is best developed early during the formation of the team. It can help to clarify direction while also establishing boundaries, norms and expectations of team members. An external facilitator can help to manage the process. The following framework can be utilised to establish the groundwork for building your team charter:

- Define the teams mission or purpose for existence.
- 2 List all team members contact details.
- 3 List each team members preferred and least preferred method of communication.
- Establish a routine time for when the team will meet, outlining how often it is acceptable to miss a meeting and under what circumstances.
- 5 Develop a set of values and ground rules for respect.
- 6 Outline how the team will make decisions and what the process will be.
- 7 Define team roles and responsibilities.
- 8 Sign off by all team members as a statement of commitment when all steps agreed.

DECIDE WITH CONSENSUS

COLLABORATION AND WORKING IN GROUPS

THIS TOOL WILL HELP YOU TO:

make group decisions with support from as many people as possiblerefine proposals based on input from everyone

3 reach a fair decision without getting stuck in disagreement.



DECIDE WITH CONSENSUS

What do you do when a proposal is made in your group? Going straight with the majority may mean you've missed a better proposal with unanimous support. Consensus Decision Making means and you won't miss such an opportunity.

- A proposal is made. Discuss it for clarification.
- Check if people support it. People are more complex than 'yes' or 'no'. They may be supportive, indifferent, tolerant or opposed to a proposal. If someone is opposed, or significant numbers are indifferent, use step 3. Otherwise adopt the proposal.
- 3 Everyone must explain their reasons. Adapt the original proposal to meet everyone's concerns, using group suggestions. Repeat steps 1-3 for the newly adapted proposal.
- If consensus on a proposal is not achieved after a reasonable time or several attempts, use dotmocracy to pick the most popular proposal from the range that evolved through your attempts at consensus. You could also use a majority vote.

Adapted from: The Change Agency (www.thechangeagency.org)

PLAN YOUR ACTIONS

FACILITATION

THIS TOOL WILL HELP YOU TO:

1 plan for a start-up project

guarantee the successful launch and execution of a project at its most critical phase.



COLOURS OF EMPOWERMENT

FACILITATION

- support people within a group to participate equally
- 2 manage the facilitation process while the group focuses on content and decision making
- 3 manage the flow of the discussion process
- 4 acknowledge emotional issues.



PLAN YOUR ACTIONS

- Create the Context: Explain to the group that they will be creating an Action Plan for whatever the project is that you are working on. Outline the timeline, process, and project so far
- 2 Decide the Victory: Ask the group how they see the victory or thier project.
- Reality Check and Commitment: List the strengths, weaknesses, benefits and dangers of the Victory. Read through the list and ask what the reality check reveals about the Victory. Write a statement that summarises the group's commitment to achieve the Victory.
- Identify key Actions: Brainstorm actions twith at least 2 from each group member. Use the 'Pool your Ideas' tool to help facilitate this section. Ask the group to divide into Task Forces to work on each Action Cluster. Task Forces need to identify what actions need to be taken within their action cluster in order to achieve the victory. They may create new actions, or break actions down into smaller steps needed to bring it about.
- **Calendarising assignments:** Draw up a calendar or timeline on butchers paper where the group can see, mark out dates for completion of task force actions and note action dependencies where task forces may need to work together to achieve victory.

This process is called 'Participatory action planning' in the Technology of Participation (ToP) of the Institute of Cultural Affairs and documented in several books. Adapted from Unfolding Futures (www.unfoldingfutures.net). For more information or support please contact Richard and Maria Maguire from Unfolding Futures on $+61\ 2\ 9896\ 3839$.

HOW TO

COLOURS OF EMPOWERMENT

As the facilitator of the group, introduce the tool to the group and distribute a hand of 5 coloured cards to each person before discussion takes place. Each person should have:

- a RED process card
- an ORANGE acknowledgement card
- a YELLOW clarification card
- a GREEN answer card and
- a BLUE comment or opinion card.

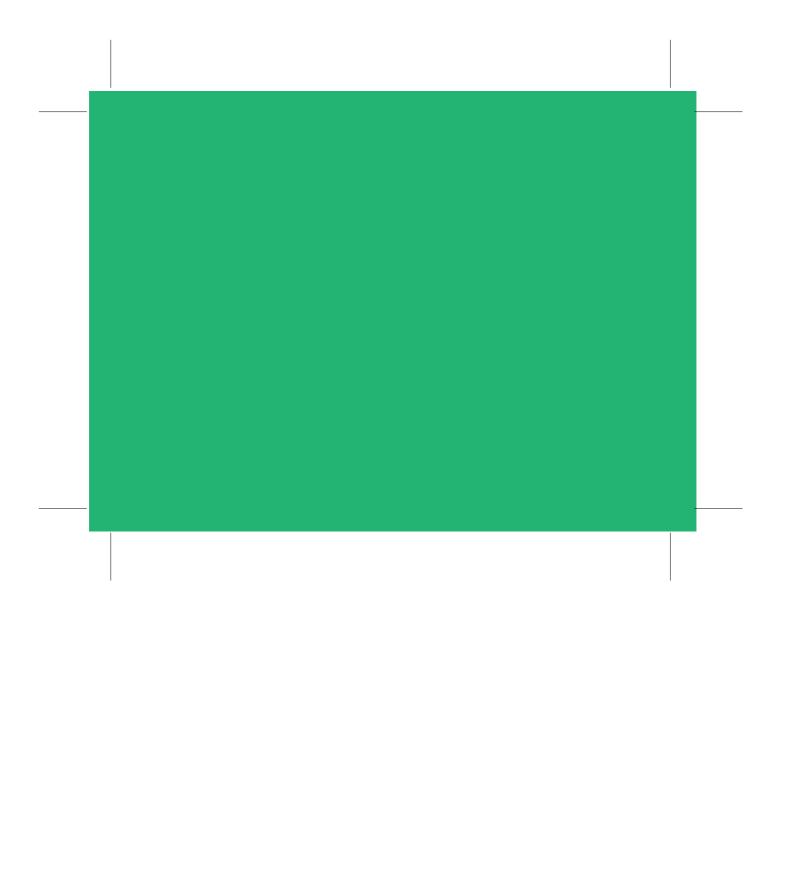
Start a discussion with the group, and do a practice run with the cards. They will be like facilitation "training wheels" to start so it may take a little while for the group to get used to them and remember what each card is for. It may be helpful to write up on a white board in a visible location what each card is for so it's easy for people to refer to.

As a facilitator it is your job to observe the cards that people hold up to invoke the power of each card and pick which one comes first. Some cards like to process card, trump others as a matter of priority which you can refer to in the Manual for Change.

Adapted from: The Process Sheet from the 'Creative Community Governance and Decision Making Resource Kit' by Robin Clayfield www.dynamicgroups.com.au with the idea gleaned from the Co-Housing Handbook.



THIS DECK OF CARDS USES THE POWER OF A GROUP
OR ORGANISATION TO INFLUENCE BROADER SCALE CHANGE
TO A LARGER PART OF SOCIETY.



ELEVATOR PITCH YOUR PROJECT

COLLABORATION AND WORKING IN GROUPS

THIS TOOL WILL HELP YOU TO:

- explain what you do and why
- 2 make an impression and get your point across quickly
- win support for your project in a brief window of opportunity.



SET S.M.A.R.T OBJECTIVES

PROGRAM MANAGEMENT

THIS TOOL WILL HELP YOU TO:

1 turn your group's desired changes into objectives that are:

Specific, Measurable, Achievable, Realistic and Time bound.



ELEVATOR PITCH YOUR PROJECT

An Elevator Pitch is a short statement describing who you are, what you do and why you do it.

- Write what you do in as many ways as you can, using vivid and visual phrases. Include your goals and objectives. Don't hold back!
- 2 Highlight the phrases that grab you and evoke a response. Have a hook. What makes you or your idea different and interesting? Be targeted. Aim it at a specific audience.
- 3 Compile the best bits, cutting out as many unnecessary words as possible. Play around with it until it sounds just right. **Be concise.** Your pitch should be from 30 to 60 seconds.
- Practice practice! Run it by anyone who'll listen. Memorise it and practice until it sounds natural, compelling and clearly understood. **Show your passion.** Be engaging; portray your message with enthusiasm and sincerity.

Adapted from: Kris Stone (http://lifelearningtoday.com).

HOW TO

SET S.M.A.R.T OBJECTIVES

Think about a specific outcome you'd like to achieve, then write down objectives using the following criteria:

Specific: Be clear and unambiguous in your goal.

Be definitive, without using jargon.

Consider 'who, what, where, when and why?'.

Measurable: Be concrete.

How you will know your goal has been achieved?

Achievable: Be realistic. Your objective may push your comfort zone but it should still

be attainable.

Realistic: Make sure your objectives further your ultimate goal or vision

Time-bound: Be concrete.

How you will know your goal has been achieved?

Adapted from: The Change Agency (www.thechangeagency.org). We acknowledge Peter Drucker and George T. Doran for their original work in creating S.M.A.R.T. objectives.

BE STRATEGIC

PROGRAM MANAGEMENT

THIS TOOL WILL HELP YOU TO:

- 1 combine other tools to create a complete strategy
- 2 set a clear direction with vision and objectives
- respond to changes in your projects context
- 4 increase the likelihood of action
- stay on track to your chosen goal.



SET FORCES FOR SUCCESS

STRATEGIC PLANNING

- 1 identify forces supporting and undermining your project
- 2 identify areas of growth for your project
- 3 identify different perspectives within your group.



HOW TO BE STRATEGIC

Like nature, good strategy, has four elements - air, water, fire and earth.

- **Air set direction:** Define a clear vision of the outcomes you want and the type of journey you'd take to get there.
- Water respond: You can't usually stroll straight towards your final goal. To avoid banging our heads on brick walls we must respond to our environment and make adjustments.
- Fire act
- **Earth stay on track:** Without consistency a project will continually change direction, flitting like a butterfly from one project to another and never see something through.

Note: Each of these steps is supported by other specific Make Change Happen tools. See the full version of this tool in the Manual for Change for details and practical 'How To'.

Adapted from: The Change Agency (www.thechangeagency.org). The original four elements of strategy are from Strategy in Action: Strategic thinking, understanding and practise by Gordon Pearson (Financial Times: Prentice Hall, 1999).

HOW TO

SET FORCES FOR SUCCESS

A forces of success helps you think about forces affecting an issue or campaign including external groups, internal division, psychological powers and blocks, and can help highlight differences of perspectives within a group.

- Clearly identify the problem/campaign vision.
- Identify forces contributing to the success and forces against success. It's helpful to place in the following table format.

Forces for success (+)

Forces against success (+)

- Rate the impact/strength of each force (+10 to +1 or —10 to —1 as relative impact of force on movement), discussing to share insight.
- Think collectively about how to maximise the forces for success and how to minimise the forces against success. What are tactics (currently being used and especially those not being used) that can maximise success?

HARNESS YOUR STRENGTHS WITH S.O.A.R.

STRATEGIC PLANNING

THIS TOOL WILL HELP YOU TO:

- 1 identify strengths, opportunities, aspirations and results that your aiming for
- use positively framed analysis to stimulate creativity, out-of-the box thinking and innovation to guide strategy development
- maintain a constructive, growth-oriented and possibility-focussed brainstorming environment.

PLAN AN ADVOCACY CAMPAIGN

NEGOTIATING AND INFLUENCING

- 1 target decision makers and audience
- develop key messages strategically
- 3 pick the best people and method for delivering your message.



HARNESS YOUR STRENGTHS WITH S.O.A.R.

Use this framework and guiding questions in the table below to facilitate your strategy or visioning session. Start with **Strengths**, then **Aspirations**, **Opportunities** and finally **Results**.

Strategic inquiry	Strengths What are your greatest assets? What do you do better than anyone? What unique resources do you have access to?	Opportunities What are the best possible market opportunities? What partnerships might you develop? What are the interesting trends you are aware of?
	Aspirations	Results
Appreciative intent	How will you build and expand on your strengths? What is your prefered future? What improvements do you want to see?	What measures of success will be most important? What does success look like?

We acknowledge Jackie Stavros and her colleagues in developing the S.O.A.R. framework. For more information visit soar-strategy.com or contact John Loty, Appreciative Inquiry (www.appreciativeinquiry.net.au).

HOW TO

PLAN AN ADVOCACY CAMPAIGN

The Democracy Centre recommends nine questions to plan advocacy campaigns. You can develop each element of your strategy by answering the following questions:

- 1 What do we want? (goals)
- Who can give it to us? (audiences)
- What do they need to hear? (messages)
- Who do they need to hear it from? (messengers)
- 5 How do we get them to hear it? (delivery)
- 6 What have we got? (resources; strengths)
- What do we need to develop? (challenges; gaps)
- 8 How do we begin? (first steps)
- Mow will we know it's working, or not working? (evaluation)

Adapted from: The Democracy Centre, via The Change Agency (www.thechangeagency.com)

WRITE A NEWS RELEASE

MFNIA

THIS TOOL WILL HELP YOU TO:

draft targeted and professional media releases, allowing you access new audiences through established reader communities.



KNOW YOUR AUDIENCE

PUBLIC SPEAKING

- 1 communicate in a way your target audience will listen to
- 2 make sure your message gets heard.



WRITE A NEWS RELEASE

- Target: Make a list of media outlets or publishers who write for an audience you're trying to reach. Take your time with this research there are many publications and guides which list all of the publications on Australia, such as Margaret Gee's Media Guide. Spamming many publications with the same release is a poor tool for success, tailor it to your target.
- Content: Decide the sequence of information in your planning. Choose the most interesting or significant element for the lead. Establish a central theme and discard unrelated facts and information. Media releases pitched for news should include 'who', 'what', 'where' 'why', 'when' and 'how'.
- 3 Style and presentation: Favour short words like 'begin' not 'commence', depending on formality of subject. It is better to use active voice, never passive (i.e. 'The Minister said', not 'It was said by the Minister').
- Include a contact: a well prepared media contact person name, phone number and email address is very important. Use the preparing for an interview tool if this contact is you!

Adapted from: Alex Serpo (editor Inside Waste Weekly) and The Change Agency (www.thechangeagency.org).

HOW TO

KNOW YOUR AUDIENCE

- Grab a piece of paper. Down the left hand side create three rows: 'I want to say', 'They would hear' and 'I should say'.
- Optional: Across the top create three columns: 'What', 'Why' and 'How'. This option is great if you haven't already fleshed out what you want to say.
- 3 Start from the top and work your way down. First fill in the top row with what you want to say if you were on your soap box and were speaking your mind without censorship
- 4 Consider your audience and reflect how they might interpret, misinterpret or react to what you've just written. What will they hear? What are their biases? Their beliefs? Their desires? Their worries?
- Lastly reflect on how the top two rows go together. Now write out what you should say so that your audience hears the key points you want to be heard

Adapted from: Jason Clarke, Minds at Work (www.mindsatwork.com.au) via the Centre for Sustainability Leadership (www.csl.orc.au).

PREPARE FOR MEDIA INTERVIEWS

ΜΕΠΙΔ

THIS TOOL WILL HELP YOU TO:

- think like a journalist and be media savvy.
- learn some tricks of the trade
- maximise the effectiveness of every potential interview you undertake.





HONE YOUR KEY MESSAGES

PUBLIC SPEAKING

- define the main points you wish to convey
- 2 clearly and effectively communicate to a broad audience.



PREPARE FOR MEDIA INTERVIEWS



Before the day:

Know your audience: Use the 'I Say - They Hear - I Should Say' tool to understand both the journalist and their audience.

Know your messages: Use the 'Key Messages' tool to develop three main messages per interview

Create engaging mind pictures: Create punchy sound bites and concrete examples for your key messages. Use imagery, drama and tone to make them engaging.



On the day:

Dress to impress: The way you dress communicates a message to the broader public.

Be brief: The average news story is only 1 to 2 minutes long, so make every word count. Connect every question to your prepared key messages.

Power of the pause: Used effectively, a pause can buy you time to get you point right. **Take control:** Always stay friendly and responsive to the interview but don't just wait for the right question to get your message across.

HOW TO

HONE YOUR KEY MESSAGES

Key messages are the pieces of information you most want people to remember. Consider the following:

- Who is your audience? What will they pay attention to? What do you actually want them to do?
- 2 Brainstorm all the points you'd like to communicate to this audience.
- Prioritise your three most important points. These are your key messages. Prioritise based on the considerations made in step 1. If you want you may have a fourth 'supplementary' message. This is usually one that adds an extra angle of interest, or is for use in specific situations.
- Wordsmith each of your key messages into concise catchy sentences that sound natural and convincing.
- Use your key messages as pre-crafted gold you can pull out any time you need to make your point clearly and effectively.

CUT YOUR ISSUE

STRATEGIC PLANNING

THIS TOOL WILL HELP YOU TO:

- 1 reduce the scope of broad projects
- consider the pros and cons of working on differents part of a problem
- 3 focus efforts where change can really be achieved
- divide and conquer



MAP YOUR POLITICAL POWER

NEGOTIATING AND INFLUENCING

- 1 consider the social and political context within which you are developing a strategy for your project
- 2 creatively identify allies, opponents, targets and constituents
- 3 serve as a framework for subsequently revising the strategy.



HOW TO CUT YOUR ISSUE

Cutting your issue can be a helpful way to translate a daunting and complex problem into one or more 'bite-sized' chunks.

- Consider a significant social or environmental problem you'd like to address.
- Brainstorm smaller issues or 'slices' it can be cut into to
- 3 How do these appeal to different groups or audiences Which 'slices' can you have most influence on?.
- Experiment with the different ways of cutting the issue to create a logic that works for you and your group, using post-it notes to cluster slices.

Adapted from: The Change Agency (http://www.thechangeagency.org)

HOW TO

MAP YOUR POLITICAL POWER

- Define the main desired outcome of your project.
- Write the names of all organisations and people with whom you might need to engage in order to achieve this outcome on separate post-it notes.
- Draw a vertical axis and horizontal axis on a piece of butcher's paper. The vertical axis indicates the level of influence or power each person or organisation has to give your group what you are asking for. The horizontal axis indicates whether people support your specific objectives (right of axis) or if they are opposed to these objectives (left of axis).
- 4 Place each note on the power map, starting with your own organisation and the individual with the most influence on your desired outcome. Think about how each group is related to your organisation and other stakeholders.
- Position the notes according to the relationships that exist between them, considering the relative power of the stakeholders in your campaign.
- 6 Identify the areas where your campaign might effect the greatest influence. Who you might you successfully influence or build strategic relationships with?

Adapted from: The Change Agency (www.thechangeagency.com)